



LUCAS COUTTULENC

COMPUTER ENGINEERING STUDENT

CONTACT

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LANGUAGES

- Spanish - Native
- English - Advanced
- Japanese - Basic (~N7)

SKILLS

- Elixir
- Java
- C
- Python (basic)
- HTML, CSS y JavaScript
- Vue
- SQL (basic)
- Docker
- OOP
- Design Patterns
- Git
- Linux
- Microsoft Office
- Adobe Photoshop and Illustrator

INTERESTS

- App Development
- Web Development
- Digital Graphic Design
- 3D Design and Modeling
- Sports

AVAILABILITY

- Part-time (preferred)
- Full-time



PRESENTATION

I am a committed person with clear objectives, willing to work both individually and collaboratively to achieve excellence.

My intention is to be part of a company that allows me to apply the knowledge acquired during years of study, as well as offering me the opportunity to gain new knowledge during the experience with them.



WORK EXPERIENCE

Testlio 2024 (9 months)

QA Testing of Mobile and Web Applications

- Collaboration and communication with supervisors exclusively in English.



EDUCATION

High School Diploma in Economics and Business Administration 2016 - 2020

San Rafael Institute

GPA: 7.54 / 10.0

Web Development Course 2021

Codo a Codo

Computer Engineering 2021 - Present

University of Buenos Aires

GPA: 7.29 / 10.0

Digital Graphic Design (currently on hold) 2025 - Present

Da Vinci School

GPA: 8.0 / 10.0



SKILLS AND KNOWLEDGE

I have worked with **C**, **Java**, **Python**, and **Elixir**, as well as web technologies such as **Vue** (integrating **HTML**, **CSS**, and **JavaScript**), applying them in academic and personal projects. I also have experience using **Docker** and **PostgreSQL** in full-stack development environments. I possess basic to intermediate proficiency in Microsoft Office and Adobe Photoshop. I adapt quickly to new tools and technologies according to project requirements.



PROJECTS

I developed Echo, a real-time messaging application similar to WhatsApp, built in Elixir using concurrent processes per user for session management and communication. The frontend was developed with Vue as a reactive framework, PostgreSQL as the database, and the entire environment fully containerized with Docker.

I also implemented a Blackjack simulation API in Java following Object-Oriented Programming principles, and a movie rating website using HTML, CSS, JavaScript, SQLite, and Node.js.

More details about these projects are available on my website.